

STAR WARS

THE CLONE WARS™

Read the instructions completely before playing with this toy. Adult supervision recommended. Indoor use only.

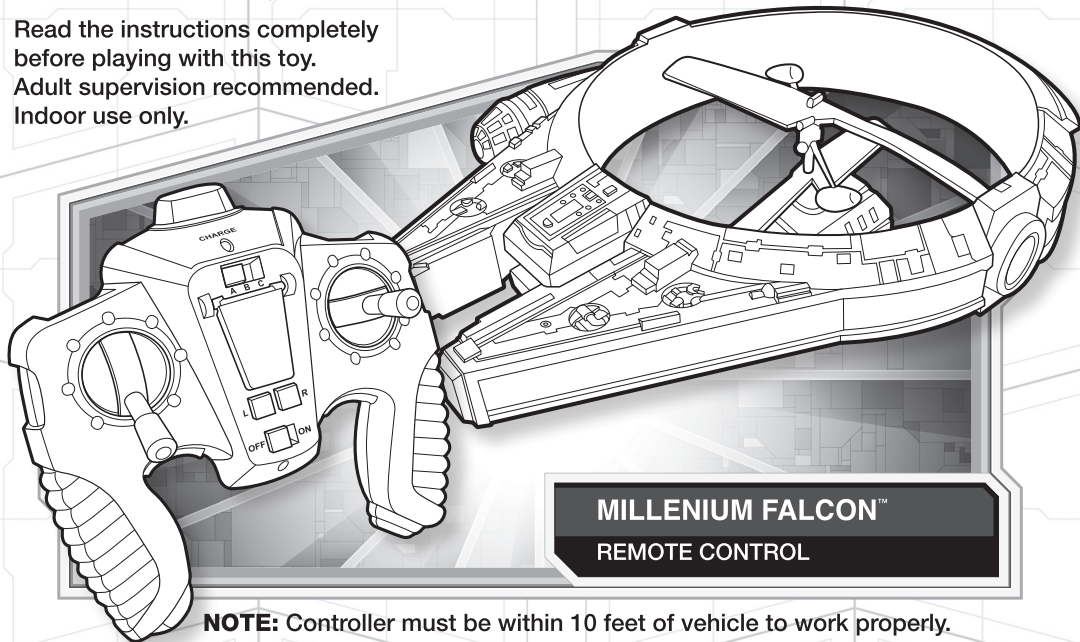


CAUTION:

Do not fly near eyes or face.
TO AVOID INJURY: Always be aware of flight pattern. Fly in areas free of obstructions.

AGES 8+

19647



MILLENNIUM FALCON™
REMOTE CONTROL

NOTE: Controller must be within 10 feet of vehicle to work properly.

INSTRUCTION GUIDE

CONTROLLER:



x4

BATTERIES REQUIRED

1.5VAA or LR6 size
NOT INCLUDED

Alkaline batteries required. Phillips/cross head screwdriver (not included) needed to insert batteries.

VEHICLE:

BATTERY INCLUDED

Includes one 3.7v 200mAh non-replaceable, rechargeable LiPo battery.

SAFETY PRECAUTIONS:

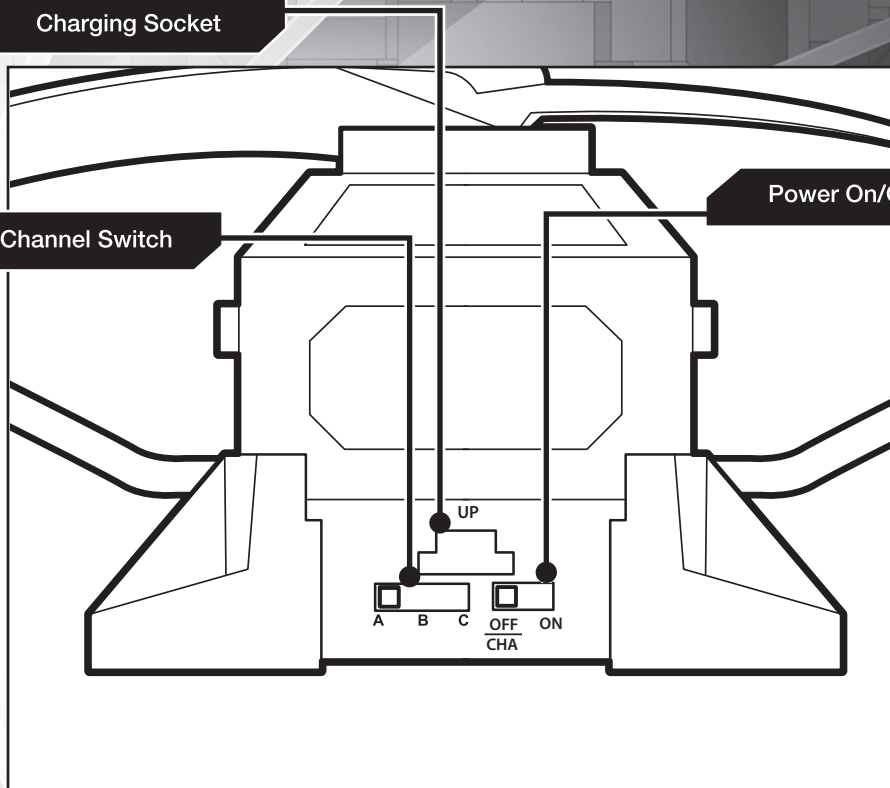
- Adult supervision is recommended for flight and recharging of the vehicle.
- Do not use the vehicle near a heat source (i.e. fire or heater).
- Keep vehicle in your sight at all times while flying.
- Know your surroundings and clear the area of obstructions before each use.
- Use away from people, animals, or breakable objects.
- Use only the provided charger to recharge the vehicle.
- Do not disassemble or modify the vehicle.
- Do not allow vehicle to get wet.
- Battery chargers used with the toy are to be regularly examined for damage to the cord, plug, enclosure and other parts, and that, in the event of such damage, the toy must not be used with this charger until the damage has been repaired.

MILLENIUM FALCON

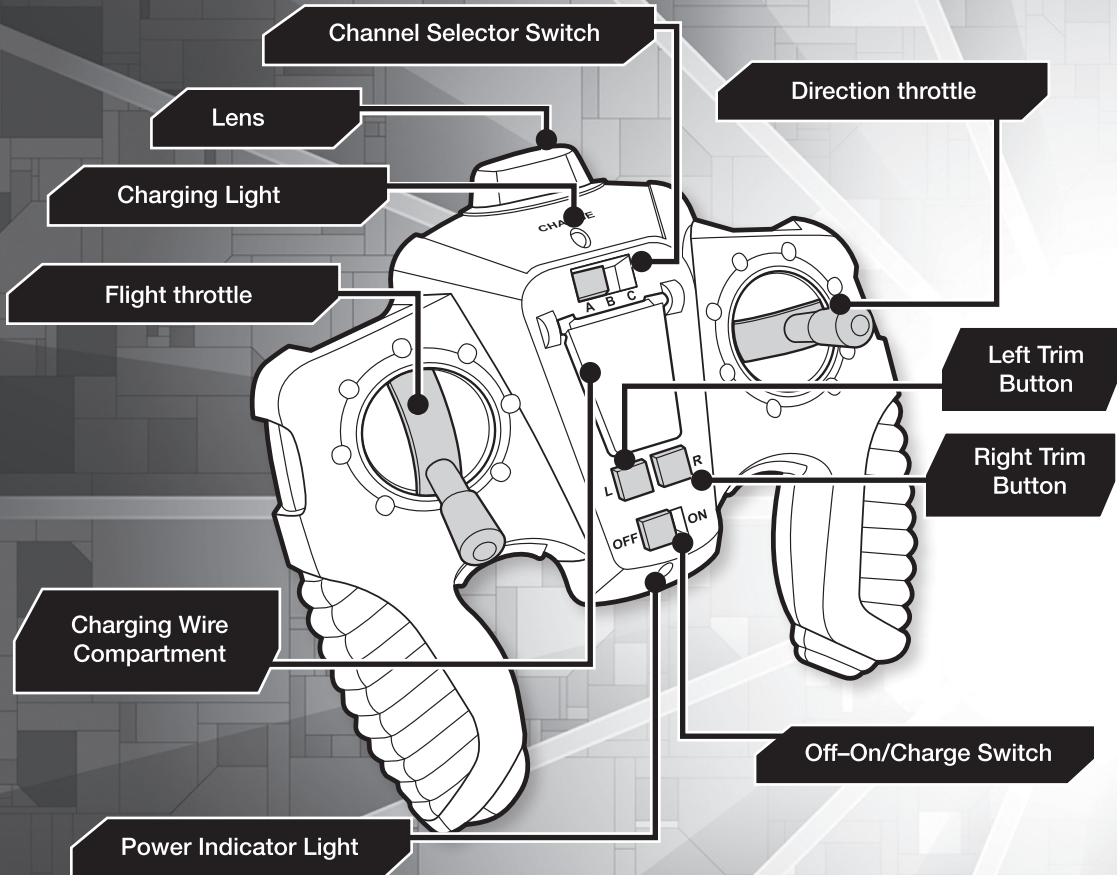
Charging Socket

A-B-C Channel Switch

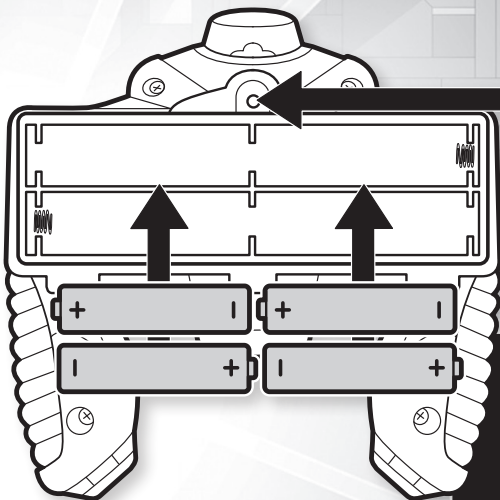
Power On/Off Switch



CONTROLLER/CHARGER



TO INSERT BATTERIES INTO CONTROLLER/CHARGER



USE A PHILLIPS/CROSS HEAD SCREWDRIVER (NOT INCLUDED) TO LOOSEN SCREW IN BATTERY COMPARTMENT COVER (SCREW REMAINS ATTACHED TO COVER). REMOVE COVER.

INSERT 4 x 1.5V "AA" OR LR6 SIZE ALKALINE BATTERIES INTO THE COMPARTMENT. REPLACE COVER AND TIGHTEN SCREW.

IMPORTANT: CONTROLLER BATTERY INFORMATION

CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERIES.**

IMPORTANT: VEHICLE BATTERY INFORMATION

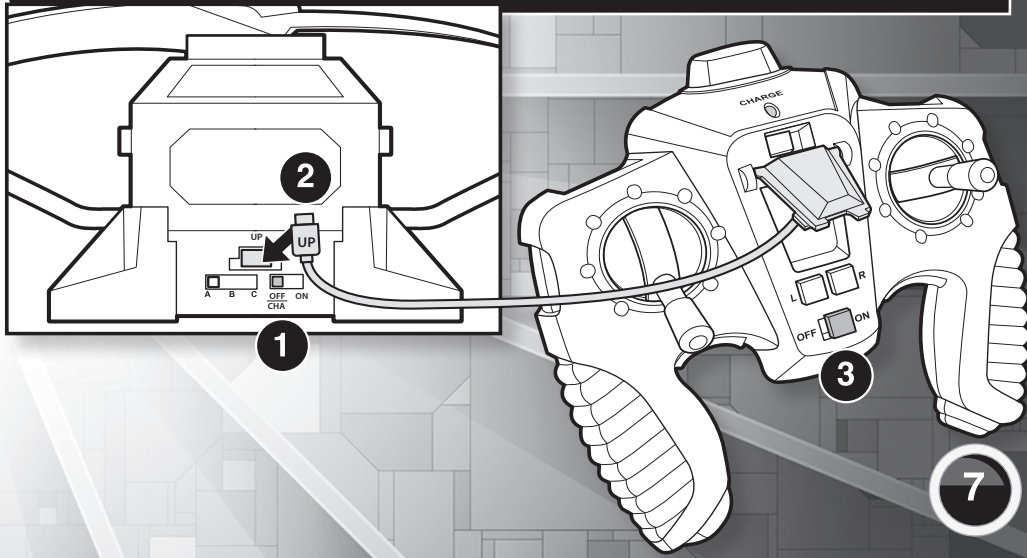
WARNING:

Risk of fire, explosion, and burns. Do not disassemble, crush, heat above 60°C (140°F), or incinerate. The Lithium polymer battery in this product is not replaceable. Dispose of the whole product according to local recycling or waste regulations – never disassemble. Do not use the item near a heat source such as a fire or heater.

HOW TO CHARGE THE VEHICLE

- 1 Slide the vehicle's ON/OFF switch to OFF/CHA.
- 2 Lift the charging wire compartment cover on the controller/charger. Plug the charging wire into the vehicle's charging socket so that the words "UP" are facing each other.
- 3 Slide the controller/charger's ON/OFF switch to ON. **When the vehicle is charging, the green charge light will go on. When the vehicle is fully charged, the green charge light will go off.**

When the vehicle is fully charged, slide the controller/charger's ON/OFF switch to OFF and remove the charging wire from the vehicle and replace it in the charging wire compartment. The vehicle will be able to fly for about 4-5 minutes after 20-30 minutes of charging.



HOW TO OPERATE THE VEHICLE

1 CHOOSE AN APPROPRIATE FLIGHT AREA:

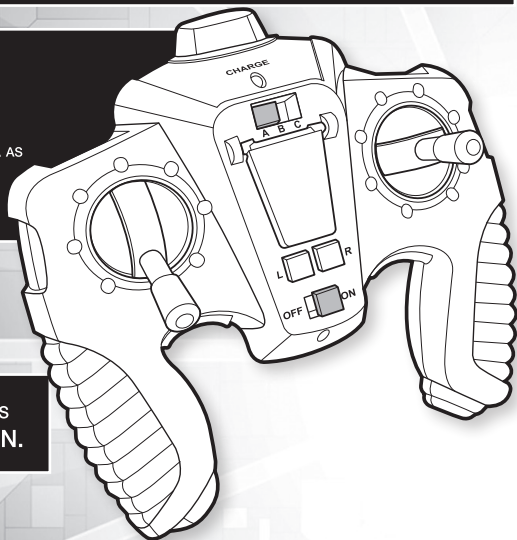
- THE VEHICLE IS DESIGNED FOR INDOOR USE ONLY.
- KNOW YOUR SURROUNDINGS AND CLEAR THE AREA OF OBSTRUCTIONS BEFORE USE.
- DO NOT FLY IT IN AREAS THAT HAVE FANS, READING LAMPS OR OTHER OBSTACLES.
- KEEP THE VEHICLE AWAY FROM PEOPLE AND ANIMALS DURING FLIGHT.

2 POWER UP & SELECT A CHANNEL:

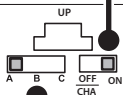
MAKE SURE THE CONTROLLER/CHARGER IS ON.

SLIDE THE CHANNEL SELECTOR SWITCH TO A, B OR C.

MULTIPLE CHANNELS ALLOW YOU TO OPERATE YOUR VEHICLE IN THE SAME AREA AS ANOTHER STAR WARS RC VEHICLE. TWO VEHICLES CAN'T OPERATE ON THE SAME CHANNEL AT THE SAME TIME, SO YOU AND THE OTHER PERSON WILL NEED TO SELECT DIFFERENT CHANNELS.



SLIDE THE VEHICLE'S
ON/OFF SWITCH TO ON.



SLIDE THE VEHICLE'S CHANNEL
SELECTOR SWITCH TO THE SAME CHANNEL AS
THE CONTROLLER/CHARGER (A, B OR C).

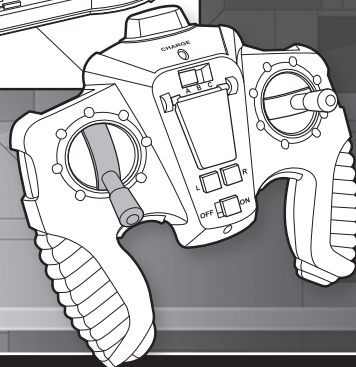
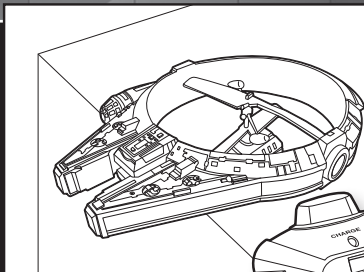
HOW TO OPERATE THE VEHICLE

3 MAKE THE VEHICLE HOVER:

For best results, place the vehicle facing away from you on a raised, flat surface, like a table. Push the flight throttle all the way forward. Adjust the height by pushing the throttle forward or pulling it back to make the vehicle go higher or lower.

NOTE:

- As soon as the vehicle starts to hover, slightly pull back on the throttle.

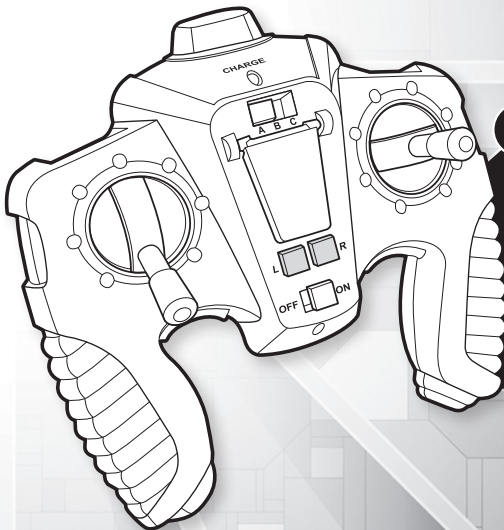


4 TRIM THE VEHICLE (ADJUST ITS DIRECTION):

If the vehicle rotates to the left, tap the RIGHT TRIM button repeatedly until the vehicle faces straight ahead. If the vehicle rotates to the right, tap the LEFT TRIM button repeatedly until the vehicle faces straight ahead.

NOTE:

- Trim will need to be adjusted each time you fly.



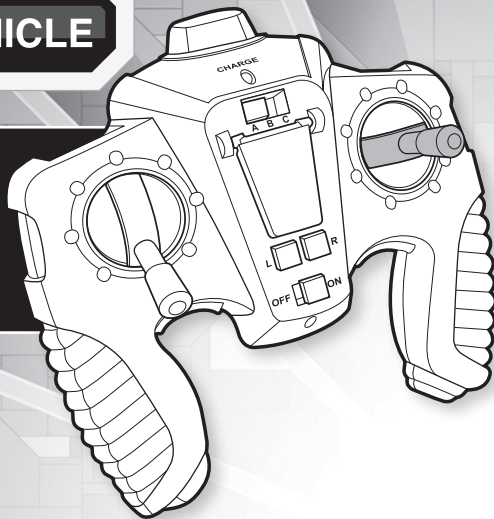
HOW TO OPERATE THE VEHICLE

5

TURN THE VEHICLE:

To make the vehicle turn to the left, move the Direction throttle to the left.

To make the vehicle turn to the right, move the Direction throttle to the right.



HELPFUL TIPS

- If you crash the vehicle, switch the ON/OFF button OFF, then back ON to restart the vehicle.
- Keep the controller pointed at the vehicle at all times.
- Do not fly the vehicle in direct bright light.
- Do not cover or block the controller/charger's lens.
- Do not attach any labels to the vehicle.
- Keep the vehicle in view at all times when it's in flight.
- Do not disassemble or modify the vehicle.
- Do not put your hands or face near the blades when they are spinning.

TROUBLESHOOTING

PROBLEM	POSSIBLE CAUSE	SOLUTION
The rotor blades don't move.	The ON/OFF switch is switched to OFF.	Move vehicle switch to ON.
	Weak battery.	Recharge the vehicle or replace the batteries in the controller/charger.
Vehicle stops suddenly and drops while in flight.	Weak battery.	Recharge the vehicle or replace the batteries in the controller/charger.
	The vehicle is out of range of the controller/charger.	Move the vehicle or the controller/charger in range of each other.
The vehicle is not responding to the controller/charger.	The channel selections are not correct.	Make sure the same channel (A, B or C) is selected on the vehicle and the controller/charger.
The vehicle is losing control.	Check for another infrared (IR) device nearby that is using the same channel.	Find another area away from other IR devices.
	Brights lights are affecting the infrared (IR) control.	Lower the lights or move to a different area.
The vehicle is not holding a charge.	The vehicle is switched ON while charging.	Switch the vehicle OFF while charging.
	The controller/charger's batteries are weak.	Replace the batteries in the controller/charger.
The vehicle will not lift off from the ground.	The vehicle is not fully charged.	Charge the vehicle until the charging light goes off.
The vehicle only turns in one direction.	The vehicle is not trimmed properly.	Follow the "Trim the Vehicle" section in the instructions.
Rotors do not spin.	Rotors are jammed.	Slide the vehicle ON/OFF switch to OFF then slide it to ON to reset the vehicle.

For questions call 888-722-3972.

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



NOTE TO UK CONSUMERS: This product and its batteries must be disposed of separately at your local waste recycling centre. Do not dispose of in your household waste bin.



Products and colors may vary.

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PN# 7092370000

STAR WARS

THE CLONE WARS™

QUICK START GUIDE

It is recommended that you read the complete instructions first before playing with this toy.

NOTE: Charge vehicle fully before flying. See instruction guide for details.

- 1** Turn controller/charger on. Select channel A, B or C.
- 2** Turn vehicle on. Select same channel on vehicle.
- 3** Push the flight throttle all the way forward to make vehicle hover.
- 4** Adjust the trim: Push right trim button if vehicle rotates left. Push left trim button if vehicle rotates right.
- 5** To make vehicle turn left, move direction throttle to the left.
To make vehicle turn right, move direction throttle to the right.



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